



Giulia Vaccari

Nationality: Italian Date of birth:

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Home:

WORK EXPERIENCE

PhD in Cultural Heritage Sciences, Nationally Recognized

University of Rome Tor Vergata, Academy of Fine Arts of Florence [11/2023 – Current]

City: Florence | Country: Italy

New media for communication and enhancement of artistic heritage

Art History Teacher at high school

Istituto Paritario Cavour Pacinotti [10/2021 – 10/2023]

City: Firenze | Country: Italy

Executive Assistant Collezione Roberto Casamonti

Collezione Roberto Casamonti [05/2018 – 06/2021]

City: Florence | Country: Italy

Executive Assistant

Administrative Assistant

Bookshop Coordinator

Event Planning and Management

Client Relations (Suppliers, Users)

Communication and relationship management

Internship Regione Toscana Giovani sì

Collezione Roberto Casamonti [03/04/2018 – 05/05/2018]

City: Florence | Country: Italy

EDUCATION AND TRAINING

Master's Degree in Visual Arts and New Expressive Languages, Sculpture

Academy of Fine Arts of Florence [2018 – 2022]

City: Florence | Country: Italy | Final grade: 110 with honors | Thesis: Spazio e generazione virtuale. Nuove strategie visuali

Bachelor's Degree in Sculpture

Academy of Fine Arts of Florence [2014 – 2018]

Address: Via Ricasoli 66, 50125 Florence (Italy) | Final grade: 110 with honors | Thesis: Dario Viterbo scultore. Compendio agli scritti e testimonianze attuali

LANGUAGE SKILLS

Mother tongue(s): Italian

Other language(s):

English

LISTENING B2 READING B2 WRITING B2

SPOKEN PRODUCTION B2 SPOKEN INTERACTION B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DIGITAL SKILLS

Suite Adobe (Photoshop Illustrator InDesign Premiere XDesign) / FileMaker / Reality Capture / Rhinoceros 3D modelling software / Autodesk Maya 3D modelling software / Microsoft Office package: Microsoft Word, Excel, PowerPoint, Access

CONFERENCES AND SEMINARS

[27/11/2024 – 29/11/2024] Lisbon, Portugal

Reality and virtualization, 3D data acquisition and visualization systems for documentation and exhibition

Workshop held at Faculty of Fine Arts of the University of Lisbon (FBAUL)

[16/11/2024 – 25/11/2024] Florence

MAUA Florence - Museo di Arte Urbana Aumentata

Techniques for the creation of digital content in Augmented Reality (AR), theoretical principles for the integration of AR and public art, and the practical application of innovative technologies in the context of artistic production. The experience contributed to the realization of works for the MAUA Firenze project.

[31/05/2024] Florence

Workshop "Extended reality and 3D data visualization systems applied to cultural heritage", Academy of Fine Arts of Florence

[30/05/2024] Florence

Workshop "Dal prototipo di opera d'arte ibrida alla mostra"

Academy of Fine Arts of Florence, Monica Mendes Teacher of Multimedia Art, Faculty of Fine Arts of the University of Lisbon (FBAUL)

[30/05/2024] Firenze

Workshop "3D Modelling e Realtà Aumentata con l'uso di elementi 3D"

Academy of Fine Arts of Florence, Josè Revez Teacher of Sculpture, 3D modeling and Descriptive Geometry, Faculty of Fine Arts of the University of Lisbon (FBAUL)

[23/05/2024] Florence

Academic workshop "MOM - Museo oltre il museo", PRIN

Sala Ghiberti, Academy of Fine Arts of Florence

[16/05/2024] Florence

Academic workshop "MOM - Museo oltre il museo", PRIN

Galleria di Santa Teresa, Faculty of Architecture, University of Florence

[30/11/2023] Rome

4th Annual National Conference of the DTC Lazio Excellence Centre, "Technologies and Cultural Heritage. New Skills and Professions"

University La Sapienza of Rome, in collaboration with CHANGES – Cultural Heritage Active Innovation for Sustainable Society

[06/09/2018] Via della Robbia 47, 50132 Florence, Italy

Training course for administrative coordinators on the use and management of the FirenzeCard system for museums

Linea Comune Spa - FirenzeCard

[09/07/2018] Florence Chamber of Commerce, Piazza Mentna 1, 50122 Florence, Italy

Course established by Confcommercio - Enterprises for Italy "Rievolutions. From Pen to Mouse"

EXHIBITIONS AND COMPETITIONS

[2024]

Collective exhibition

MFA, Academy of Fine Arts in Florence (FI)

[2024]

Collective exhibition

XR Festival Florence, Video immersive show & performance, Cattedrale dell'immagine, Florence (FI)

[2021]

Collective exhibition

Le Vie della Forma, Exhibition space in Piazza Giotto a Vicchio (FI)

[2021]

Collective exhibition

Infinita Mente, Spazio Startè in La Spezia

[2019]

Winner of the competition dedicated to the 150th anniversary of the founding of the Military Arsenal of the city of La Spezia

Creation of the artwork *Porta XI#*, in Botticino marble, installed in Piazza Gino Patroni in La Spezia

[2017]

Sculpture Symposium

Dedalo in Fiore, Pietre di Rapolano, Borgo Pinti, Florence

[2017]

Collective exhibition

Flowers, Botanical Garden of Florence

[2016]

Medal Design Competition

Martiri di Fiesole, Carabinieri Corps

[2016]

Collective exhibition

Maestri e Allievi dell'Accademia di Belle Arti di Firenze. 2, Lyceum, Florence

[2014]

National Competition for the Bicentennial of the Carabinieri Corps

PUBLICATIONS

[2025]

MOM Museo Oltre il Museo

Currently being published

[2020]

80 X 80 Francesco Vaccarone

Paolo Asti, Catalog of the group exhibition "Infinita Mente", published by Allemandi, Cod. ISBN 978-88-422-2530-0

[2017]

La Scultura nel nostro tempo

Catalog of the group exhibition "La Scultura nel nostro tempo", Centro stampa del Consiglio regionale della Toscana

I authorize the processing of my personal data in accordance with applicable privacy laws

Florence, 01/04/2025

A handwritten signature in black ink, reading "Giulia Vaccari". The script is cursive and fluid, with a long horizontal stroke at the end.

Giulia Vaccari